## Local Linearization

- 1. Consider f(x) = 1/x.
  - (a) Find the local linearization (aka tangent line approximation) to f(x) at x = 1.
  - (b) Use your approximation to estimate f(1.1).
  - (c) Make a very rough sketch f(x) near x = 1.
  - (d) Is your estimate too high or too low? Use a graph of f(x) to support your reasoning.
- 2. Let  $g(x) = \sqrt{4+3x^2}$ . Find the local linearization of g(x) at x=2.